#### **Statistical Warps** *A Least Committed Model*

Mads Nielsen<sup>1</sup> Peter Johansen<sup>2</sup> Andrew Jackson<sup>3</sup> Benny Lautrup<sup>3</sup>

<sup>1</sup>ITU <sup>2</sup>DIKU <sup>3</sup> NBI Copenhagen, Denmark







Statistical Warps – p.2/3.

- Motivation
- Bayesian Warps



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- – Thin Plate Splines



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- Brownian Euclidean Model



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- – Thin Plate Splines
- Brownian Euclidean Model
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- Least Committed Distribution
- – Invariances
- – Implementation
- – Examples



Wrap up

Theory of shape (Grenander 1976)

• Noise and Blur  $I \mapsto I * h + \eta$ 

Solutions:

• Noise and Blur: Tikhonov regularisation



Theory of shape (Grenander 1976)

- Noise and Blur  $I \mapsto I * h + \eta$
- Superposition  $I_1, I_2 \mapsto I_1 + I_2$

- Noise and Blur: Tikhonov regularisation
- Superposition: Unmixing, ICA



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A warp is a geometrical transformation:

 $W: \mathbb{R}^D \mapsto \mathbb{R}^D$ 

If the warp W is continuous and invertible it's a *Homeomorphism* 

> If the warp W is also  $C^{\infty}$  it's a *Diffeomorphism*

Our choice: a diffeomorphism of Jacoby determinant

 $\det(\partial x_i W^j) > 0$ 



#### **Bayesian Warps**

Given some (stochastic) constraints C on the warp W we seek

$$p(W|C) = \frac{1}{Z}p(C|W)p(W)$$

p(C|W) is a matching term: How well does the warped image match the goal?

p(W) is the prior on warps: What is the likelihood of a given warp?



Earlier work on p(W) does not seem adequate for all situations:

• Not derived from first principles



- Not derived from first principles
- Not invariant with respect to Euclidean coordinate system



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- Wnot invertible  $\Rightarrow p(W) = 0$



**Euler-Lagrange formulation** We define the energy functional  $E(W|C) = -\log p(W|C) = E(C|W) + E(W)$ For Markov models of p(W), we find

$$E(W) = \int_{\Omega} F(W(x))dx$$

and the gradient descend algorithm

$$\partial_t W = -\frac{\delta E(W)}{\delta W} + \lambda$$
 constraints



#### **Glasbey and Mardia**

[Journal of Royal Stat. Soc. B (2001), vol 63, part 3] Define a *base distortion criterion* 

> $\overline{F_B(W)} \geq 0$  $F_B(I) = 0$

and the null set distortion criterion

 $F(W) = \min_{g \in C} F_B(W \circ g)$ 

where C is a group of invariance.



#### 1st order model

Glasbey and Mardia use

$$F_B = \sum_i \sum_j \left(\frac{\partial W^i}{\partial x_j}\right)^2$$

This may be viewed as a Brownian motion model in Euclidean coordinates, and

$$\partial_t W^i = \triangle W^i$$

This is a simple diffusion as in [Andresen and Nielsen, 1999]



# 1st order model, problems

The basic problems with this model are

- Derived from first principles
- Invariant with respect to Euclidean coordinate system,
- $p(W) \neq p(W^{-1})$
- $p(W = W_2 \circ W_1) \neq \int p(W_2) dW_1$
- Wnot invertible  $\Rightarrow p(W) = 0$



#### 2nd Order Model

Glasbey and Mardia use

$$F_B = \sum_{i} \sum_{j} \sum_{k} \left( \frac{\partial^2 W^i}{\partial x_j \partial x_k} \right)^2$$

This is the bending energy of a thin plate [Bookstein 91].

Advantage: Very fast implementation Affine invariance



# 2nd order model, problems

The basic problems with this model are

- Derived from physical analogy
- Invariant with respect to Euclidean coordinate system,
- $p(W) \neq p(W^{-1})$
- $p(W = W_2 \circ W_1) \neq \int p(W_2) dW_1$
- Wnot invertible  $\Rightarrow p(W) = 0$



#### **Constrained Diffusion**

Glasbey and Mardia's 1st order model leads to

 $\partial_t W^i = \triangle W^i$ 

Suppose constraint are given as

$$W(S_1 : \mathbb{R}^2 \to \mathbb{R}^3) = S_2 : \mathbb{R}^2 \to \mathbb{R}^3$$

Then we may construct

 $\partial_t W^i = \triangle W^i - (\triangle W^i \perp S_2)$  if  $x \in S_1$ 



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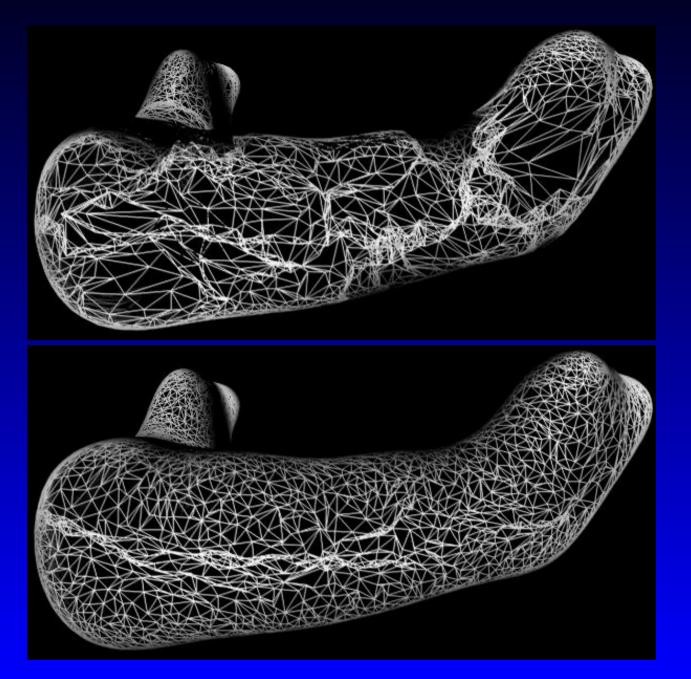


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- Closest point projection to make  $S_1 \mapsto S_2$ .
- Geometry constrained diffusion to make W as smooth as possible.







## **Infinitessimal I.I.D.** Warps

Just like the brownian motion model arrises as the sum of infinitessimal statistically independent motion:

$$X = \lim_{N \to \infty} \sum_{i=0}^{N} \frac{X_i}{\sqrt{N}} \quad \Rightarrow \quad p(X) = \text{Gauss}(X)$$

We construct a warp as

$$W_B = \lim_{N \to \infty} \prod_{i=0}^N \circ W_i$$

where  $W_i$  are infinitessimal independent warps.



#### **1st order structure** Let

$$J_W = \partial_{x_i} W^j$$

be the Jacobian of W. Then

$$J_{W_B} = \lim_{N \to \infty} \prod_{i=0}^{N} J_{W_i}$$

We may model

$$J_{W_i} = I + \sigma \frac{1}{\sqrt{N}} H_i$$



## **Limiting Distribution**

The limiting distribution of

$$J_{W_B} = \lim_{N \to \infty} \prod_{i=0}^{N} I + \sigma \frac{1}{\sqrt{N}} H_i$$

when  $H_i$  are independent and  $W : \mathbb{R}^2 \to \mathbb{R}^2$ , is given as

$$p(J_{W_B}) = \text{Gauss}(S) \sum_{n=0}^{\infty} g_n(F) \cos(n\theta)$$

[Jackson, Lautrup, Johansen, Nielsen 2001]



#### **Parameters**

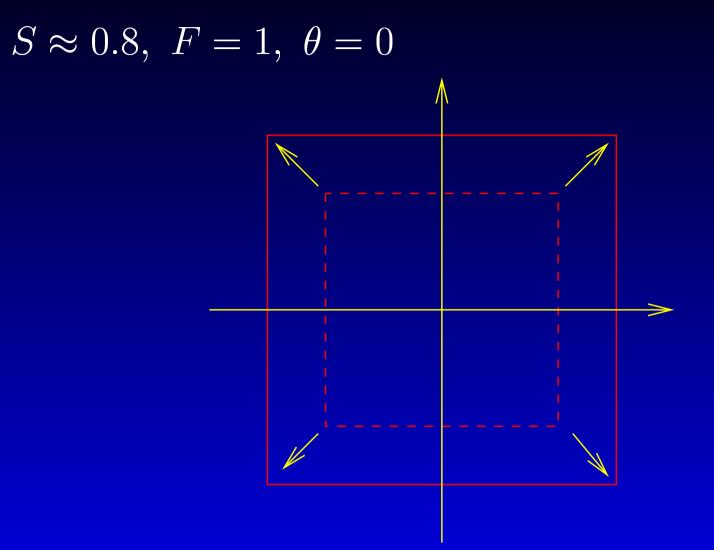
$$p(J_{W_B}) = \text{Gauss}(S) \sum_{n=0}^{\infty} g_n(F) \cos(n\theta)$$

where

- Scaling  $S = \log(\det(J_{W_B}))$
- Skewness  $F = \frac{1}{2 \det(J_{W_B})} ||J_{W_B}||_2^2$
- Rotation  $\theta = \arctan(\frac{j_{12}-j_{21}}{j_{11}+j_{22}})$



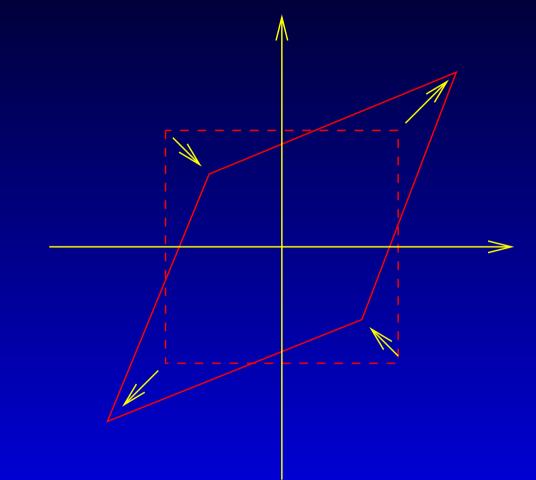






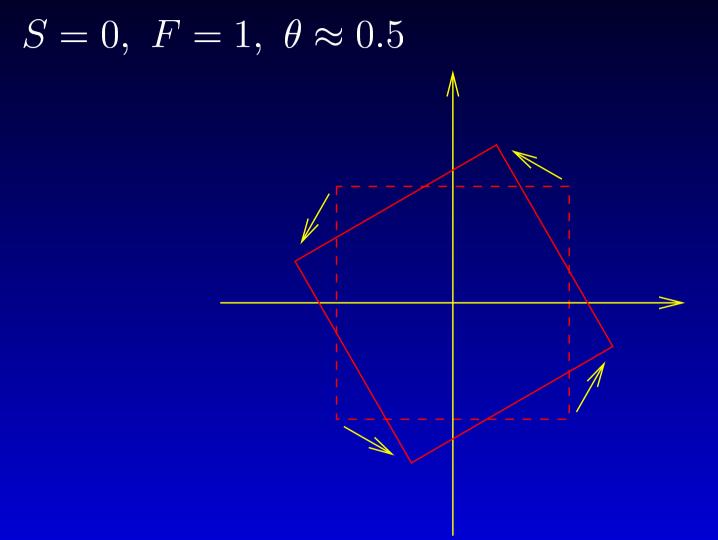


 $S=0, F\approx 2, \theta=0$ 





#### Rotation





#### **Inversion symmetry**

Define 
$$W'_B = W_B^{-1}$$
, then  $J'_{W_B} = J_{W_B}^{-1}$ 

and

$$S' = -S$$
$$F' = F$$
$$\theta' = -\theta$$

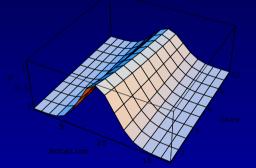
Since  $p(J_{W_B})$  is even in S and  $\theta$ :

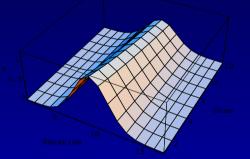


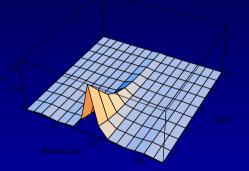
$$p(J_{W_B}) = p(J_{W_B}^{-1})$$

# $p(J_{W_B})$

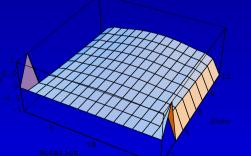
#### For $\sigma > 0.4$ we approximate: $p(J_{W_B}) = \text{Gauss}(S) \times \text{Gauss}(\theta) \times \text{Exp}(-F^{\alpha})$ $\sigma = 1$ $\sigma = 0.6$ $\sigma = 0.3$

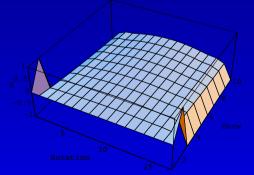


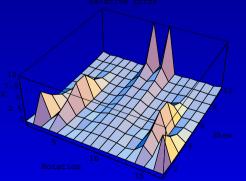




Relative Error









# **Warp Distribution**

Assumption: All local linear transformations are statistically independent.

$$p(W) = \prod_{\Omega} p(J(W))$$
  

$$\Rightarrow$$
  

$$E(W) \approx \int_{\Omega} S^2 + 2\theta^2 + 2\sigma^{1.33} F^{0.67} d\tilde{x}$$

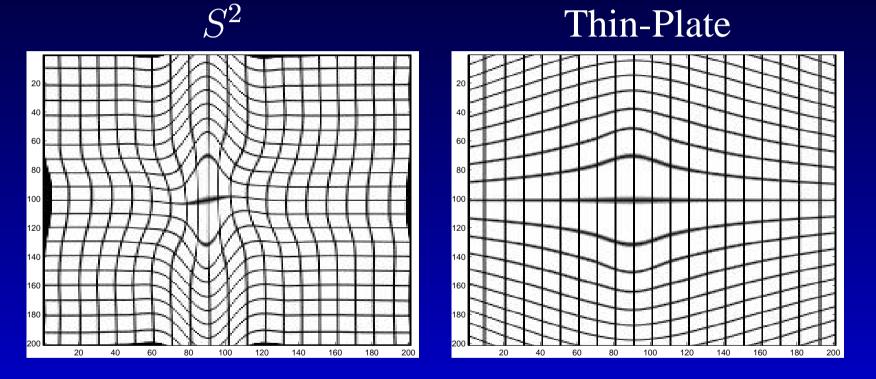
where

$$d\tilde{x} = \sqrt{\det(J)}dx$$



## **Scaling term**

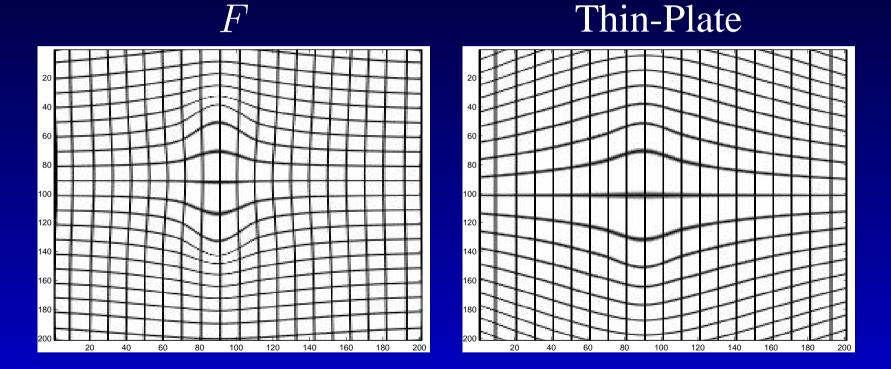
The scaling term  $S^2$  aims at keeping the local area constant:





#### **Skewness term**

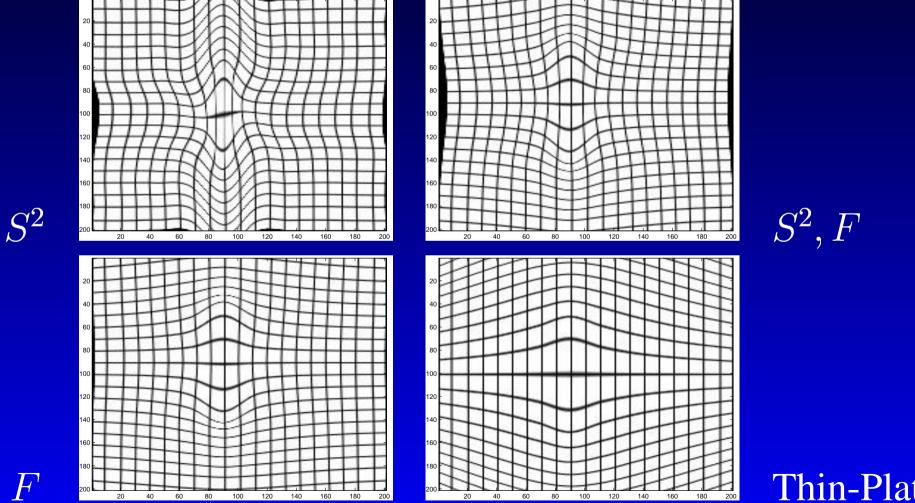
The skewness term F aims at keeping the local skew low:





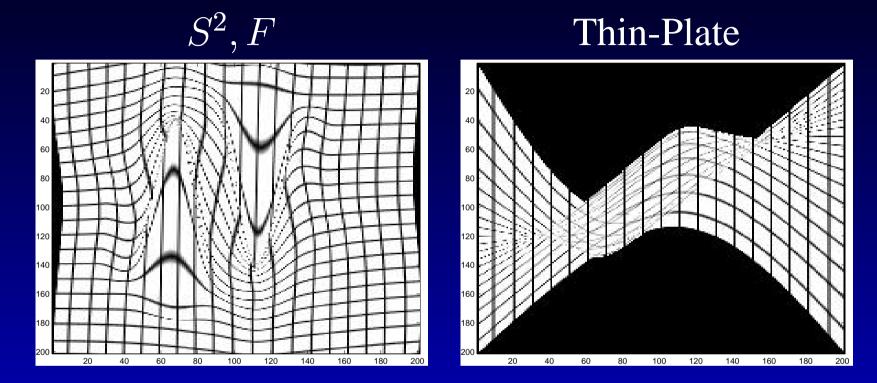
# n = 0 approximation







## **Large Deformation**





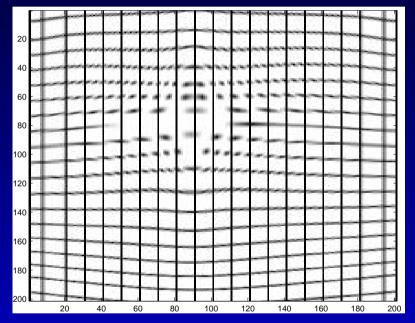
Statistical Warps – p.29/3.

## **Inversion symmetry**

#### Implementation not perfect,.....yet

#### $S^2, F$ 14(

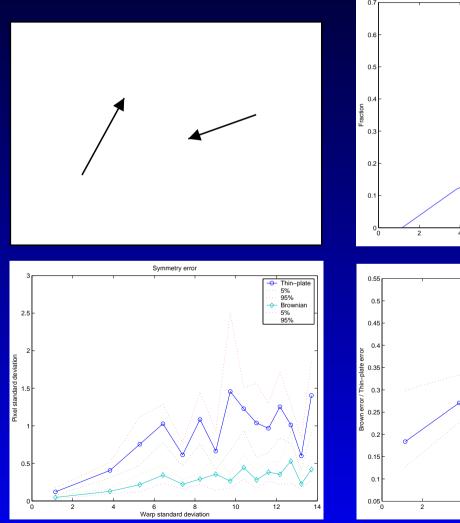
#### Thin-Plate

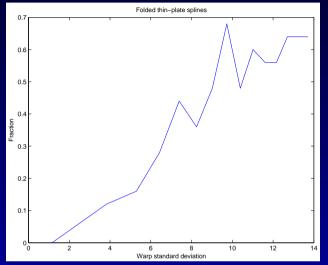


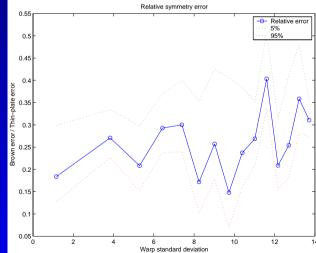


### **Inversion statistics**

#### 25 trials on $50 \times 50$ grid for each complexity

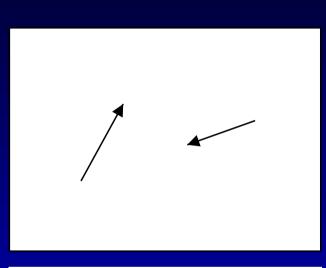


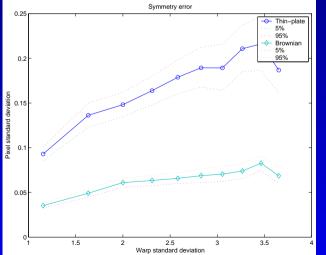


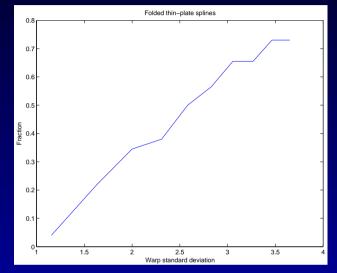


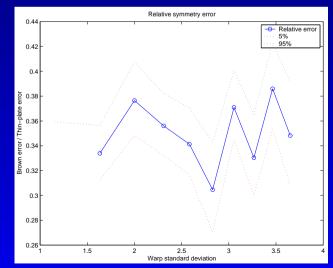
### **Inversion statistics**

#### 200 trials on $10 \times 10$ grid for each complexity











# Wrap up

- Definition of Least Committed Warps
- Inversion symmetry
- Distribution approximated
- Maximum Likelihood interpolation
- Needs: Better implementation, expansion to nD
- Application: registration, flow, shape complexity
- Physics: chaotic flows

