

# A System for Real-time Detection and Tracking of Vehicles from a Single Car-mounted Camera

Claudio Caraffi, Tomas Vojir, Jiri Trefny, Jan Sochman, Jiri Matas

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Toyota Motor Europe



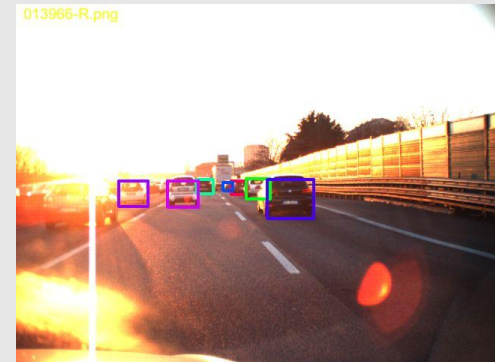
Center for Machine Perception, University of Prague

ITS Conference, Anchorage, 18 Sep 2012

# An “easy” problem

Vehicle detection & tracking on motorways:

- Only vehicle rear, rigid object
- Limited street furniture, no pedestrian
- Single camera
- Variable lighting condition



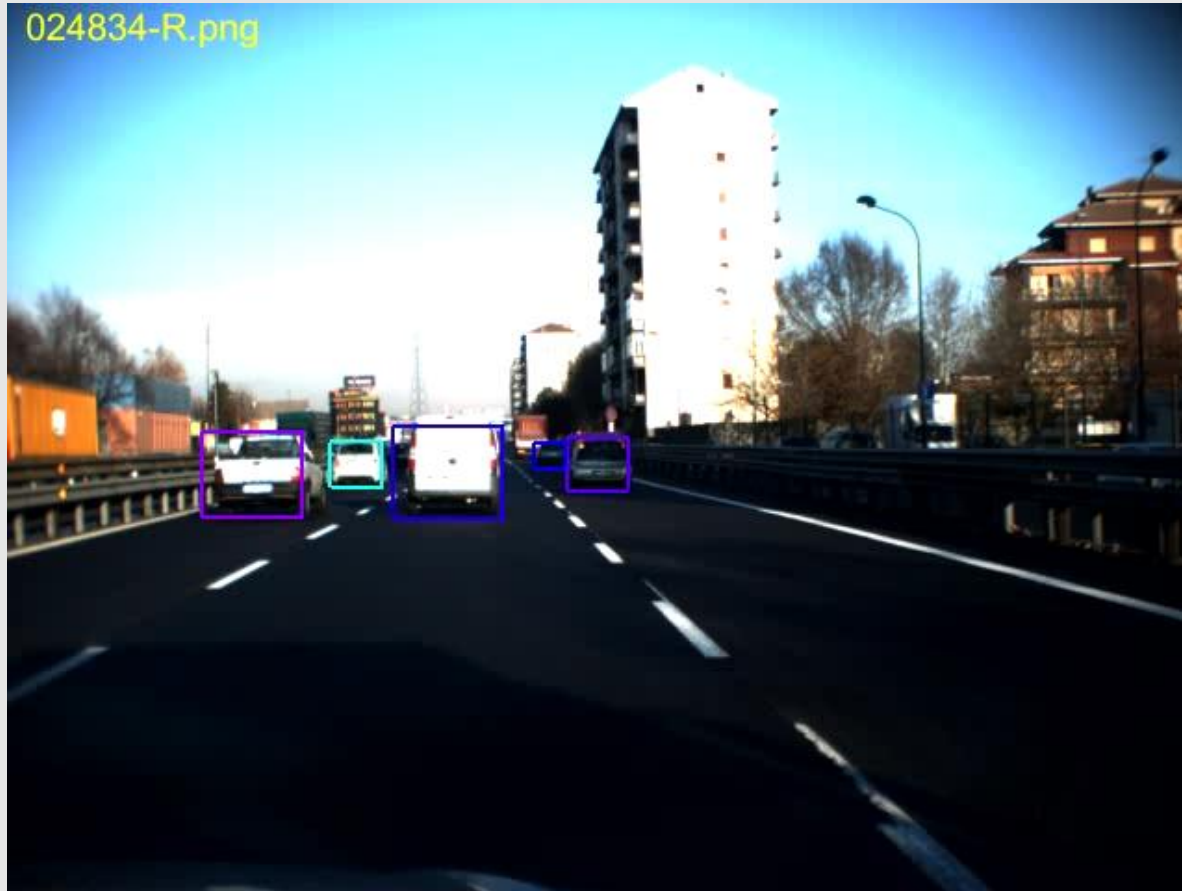
Quantitative evaluation:

- Extended dataset → ~~expensive annotation~~
- Laser-scanner for semi-automatic annotation of ~30000 frames. **Dataset released.**

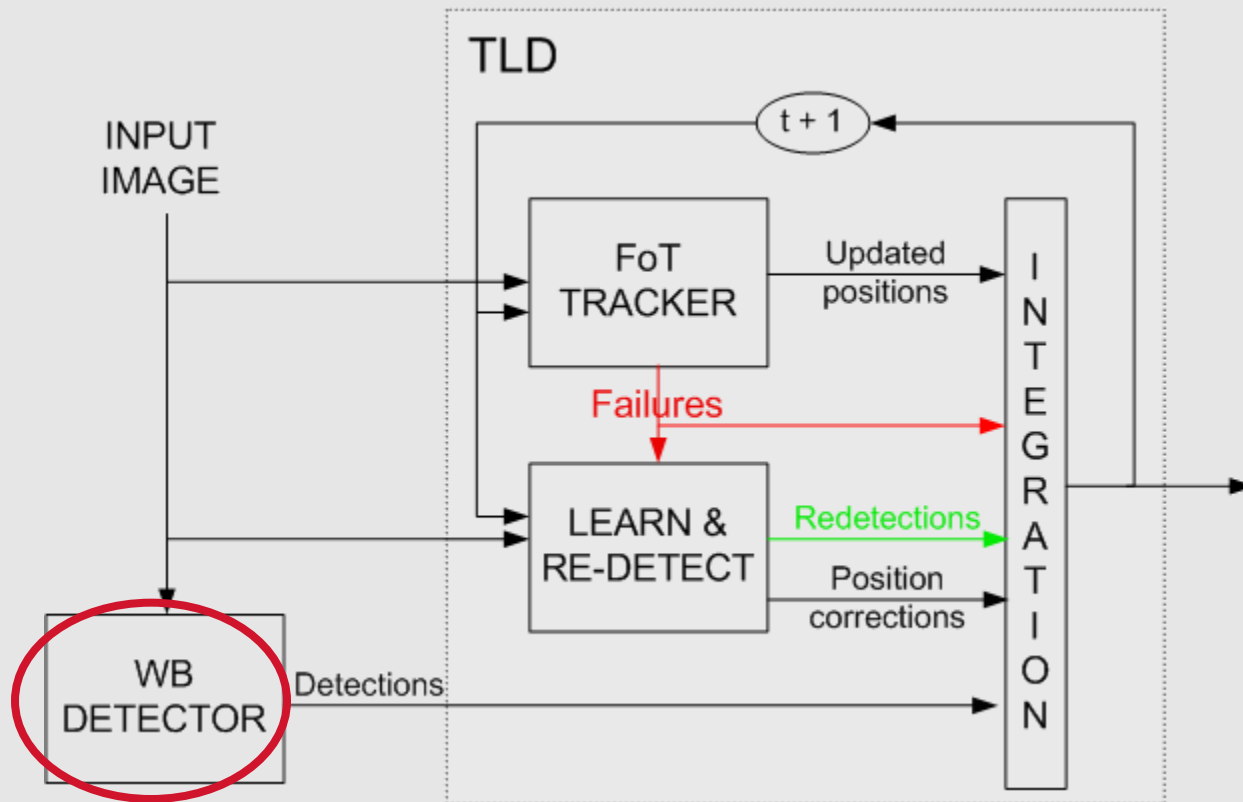
# Algorithm architecture

- Target initialized by vehicle detector (Wald Boost)
- KLT features tracking (Flock of Trackers)
- LrD: Learn specific target and re-detect to correct tracker drift (Randomized Forest)
- Wald Boost detections are also used to correct known targets → Precise bounding box
- In case of tracker failure, WB & LrD try to recover the target in a Kalman-filter predicted position → long-term vehicle identity maintenance

# Vehicle Detection & Tracking

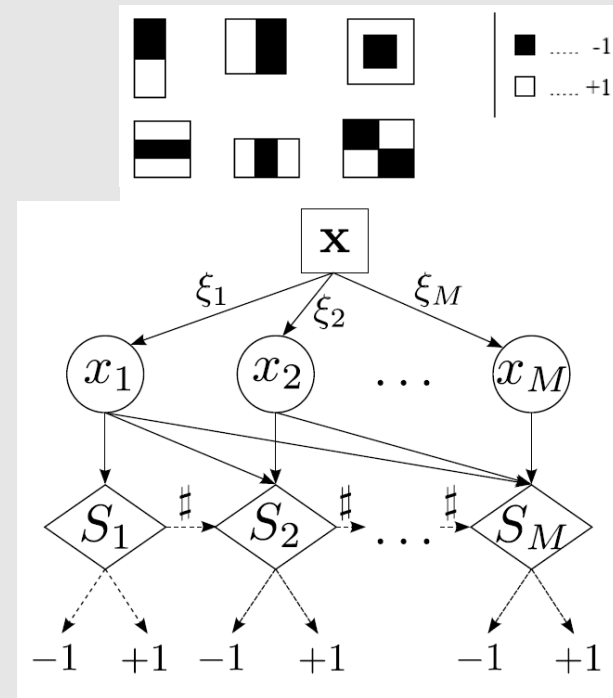


# Vehicle detection and tracking



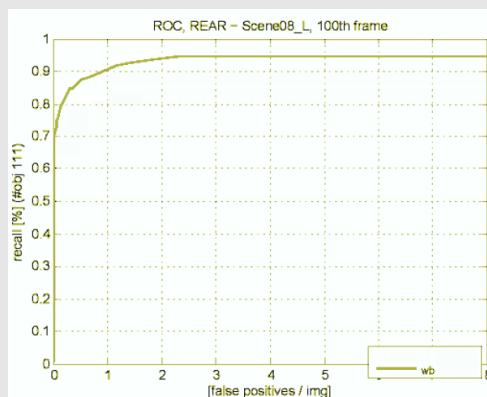
# WaldBoost Detector 1

- WaldBoost:
  - Sliding window algorithm
  - Sequence of weak classifier (AdaBoost)
  - Focus on **time to decision**
  - After each classifier, verify if we can take a decision “not object” (Asymmetric)



# WaldBoost Detector 2

- 5000 car images (and a few trucks...) training dataset
- One billion negative samples
- Performance on test sequence:

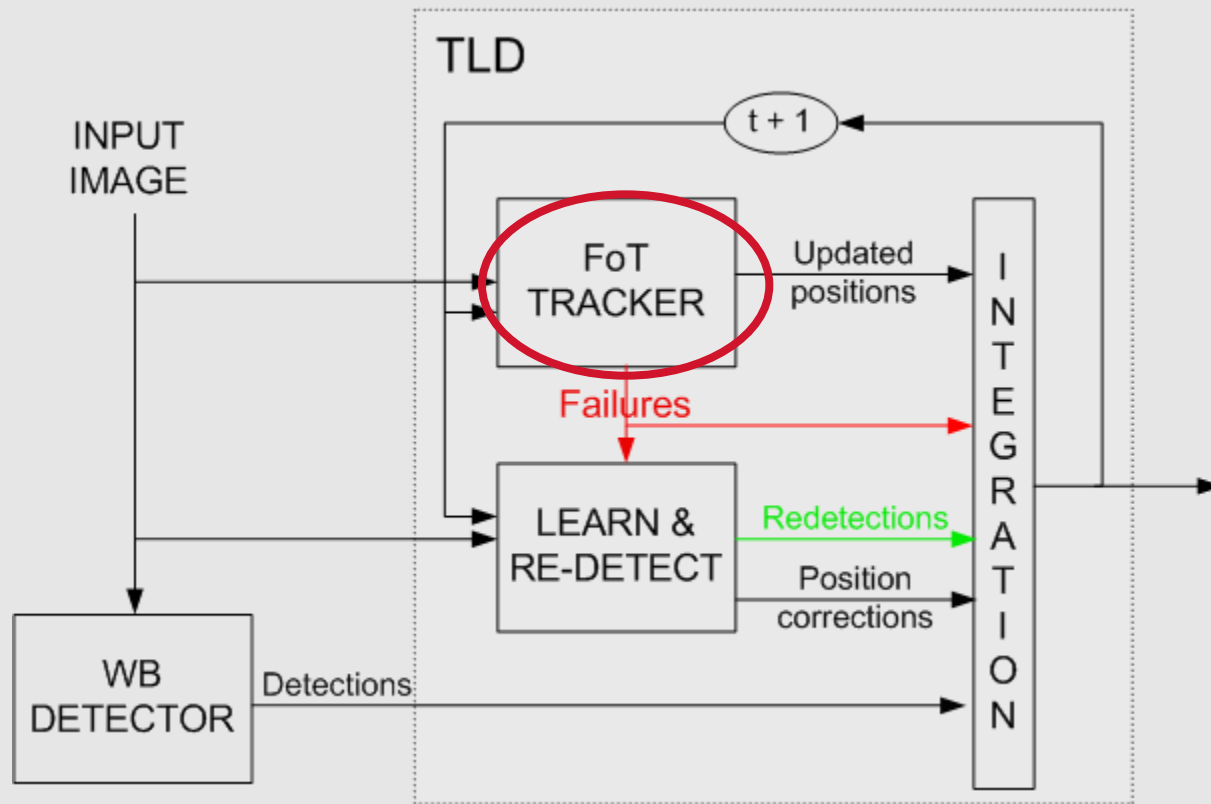


- 1.74 average classifiers evaluated per window for rear vehicle detection
- Limits: longer time to decision in crowded traffic scenes.

*J. Sochman and J. Matas, "WaldBoost - Learning for Time Constrained Sequential Detection," in CVPR 2005.*

*J. Trefny and J. Matas, "Extended Set of Local Binary Patterns for Rapid Object Detection," in CVWW 10: Proceedings of the Computer Vision Winter Workshop 2010.*

# Vehicle detection and tracking

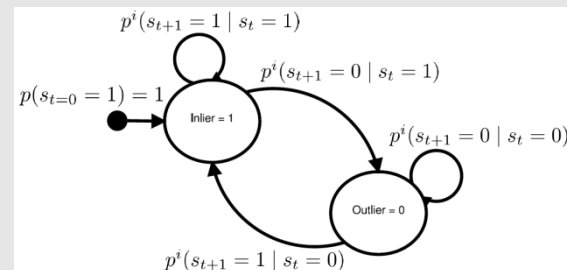
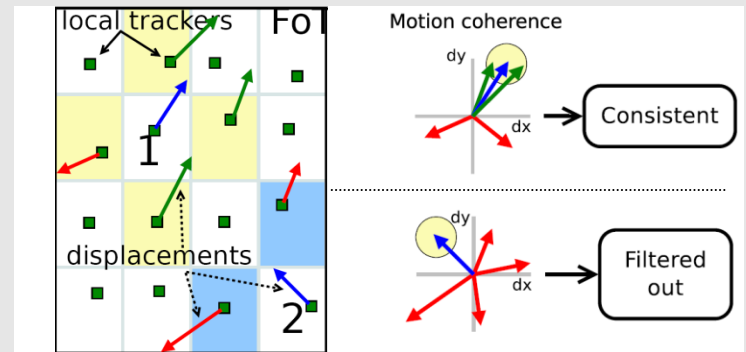
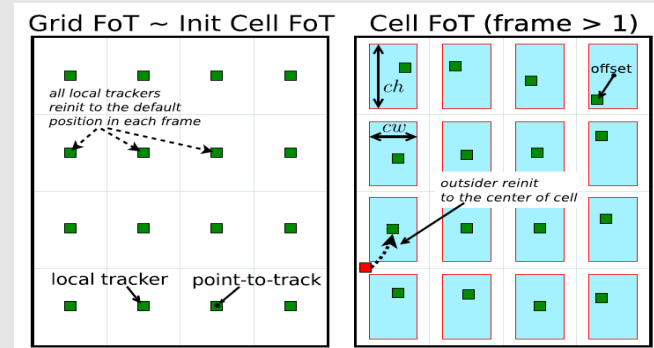




# Flock of trackers (FOT) 1



- Target divided in cells
- One KLT feature tracker per region
- KLT feature pre-extraction skipped
- Tracker evenly placed, “**naturally converge to a good feature**”
- Trackers are evaluated (in/outlier):
  - ~~Previous: Forward-backward KLT check, cost is twice~~
  - Neighbourhood consistency (Nh)
  - Markov model predictor (Mp)
  - Norm. cross correlation (NCC)
  - Combination: 10% KLT time
- Estimation of translation & scaling



# Flock of trackers (FOT) 2

- Fast computation (4.8 ms)

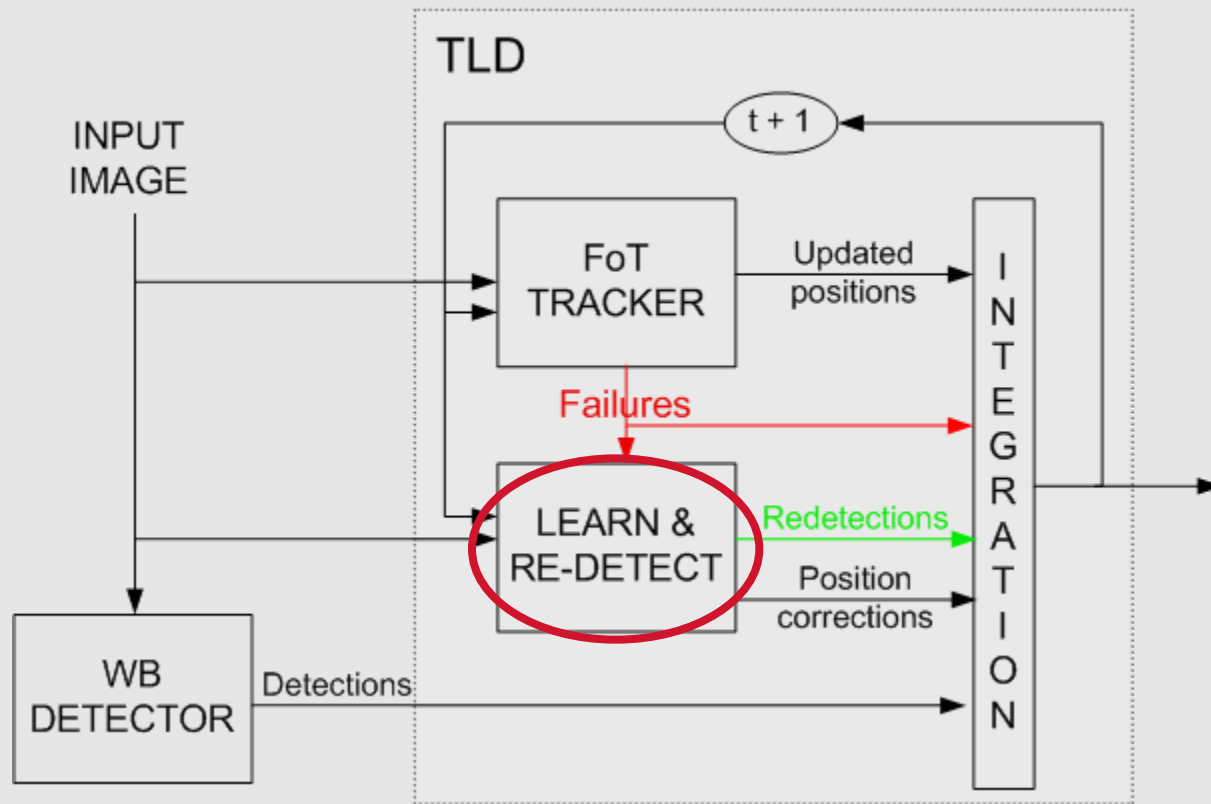
sequence	[10]	[4]	[2]	[3]	[5]	$T_{\Sigma}$
1	17	n/a	94	135	<b>761</b>	<b>761</b>
2	75	<b>313</b>	44	<b>313</b>	170	76
3	11	6	22	101	<b>140</b>	<b>140</b>
4	33	8	118	37	97	<b>264</b>
5	50	5	<b>53</b>	49	52	<b>52</b>
6	163	n/a	10	45	<b>510</b>	<b>510</b>
best	0	1	1	1	3	<b>4</b>

Comparison with recently published methods on public sequences

- Effective for rigid objects
- Failure in case of strong illumination changes

*T. Vojir and J. Matas, "Robustifying the Flock of Trackers," in Computer Vision Winter Workshop, 2011.*

# Vehicle detection and tracking



# Learn & re-Detect

- At target confirmation (after 3 detections) create a specific random forest classifier (RF): Insert as positive samples the current target window and its affine warps
- Keep updating the RF, collect:
  - Negative samples: RF detector firing outside the tracked object
  - Positive samples: current target window if similarity (NCC)  $> 0.75$
- Limit: Similar vehicles in the scene

*Z. Kalal, J. Matas, and K. Mikolajczyk, "P-N Learning: Bootstrapping Binary Classifiers by Structural Constraints," in Conference on Computer Vision and Pattern Recognition (CVPR), 2010.*

# Scheduling (10 Hz objective)

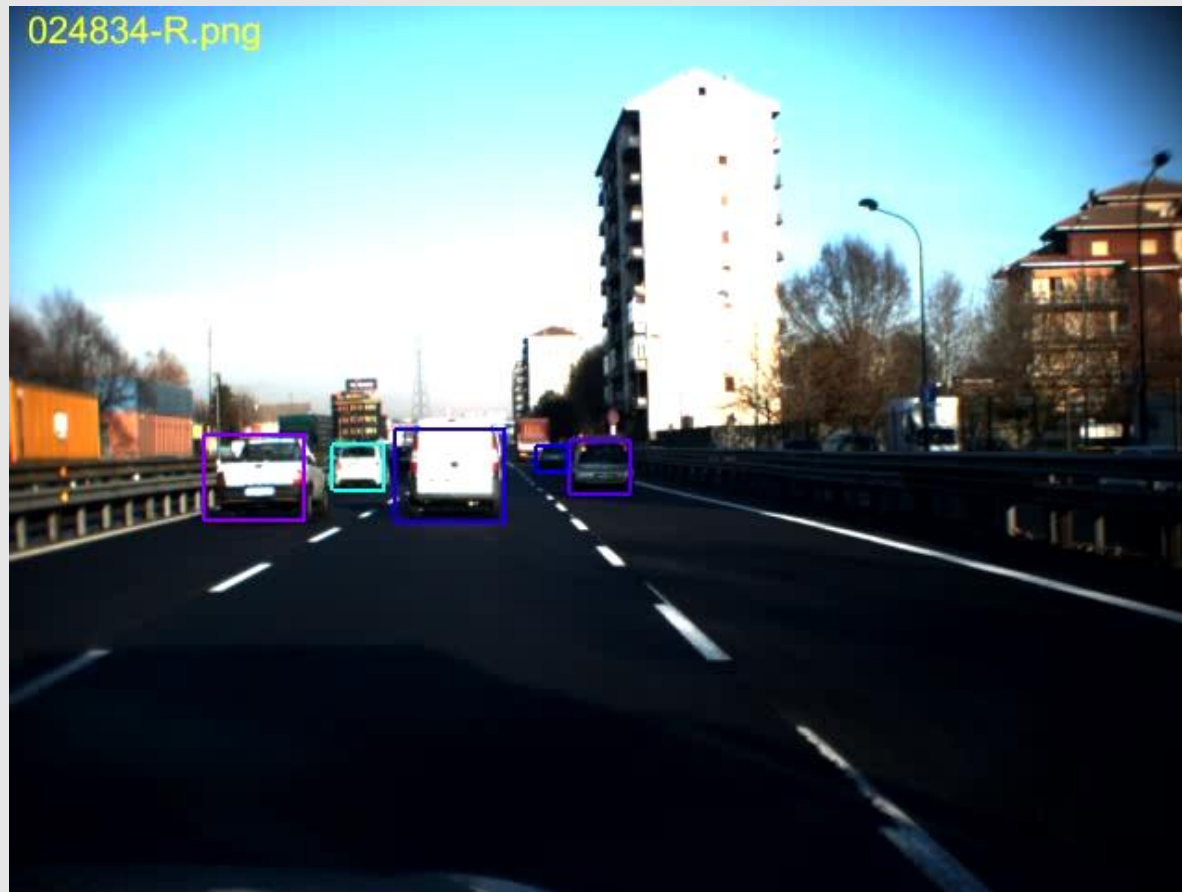
AVERAGE COMPUTATION TIME [ms]		
Process	Image resolution	
	640x480	1024x768
WaldBoost*	16.61	42.99
Warping + RF Learning	8.82	21.24
LD position correction	5.06	3.99
LD negative samples	2.65	2.74
FoT	3.12	6.29
WaldBoost verification	1.27	0.87
LD verification	3.47	1.60

Only one expensive operation per frame:

- WB detector (every 3<sup>rd</sup> frame)
- Random forest generation (frame after 1<sup>st</sup> det.)
- LrD (other frames): correct position for each target, collect negative samples for one target

Note: WB runs every 3 frames, 3 detections to confirm a target → delay up to 0.9 s

# Results 1



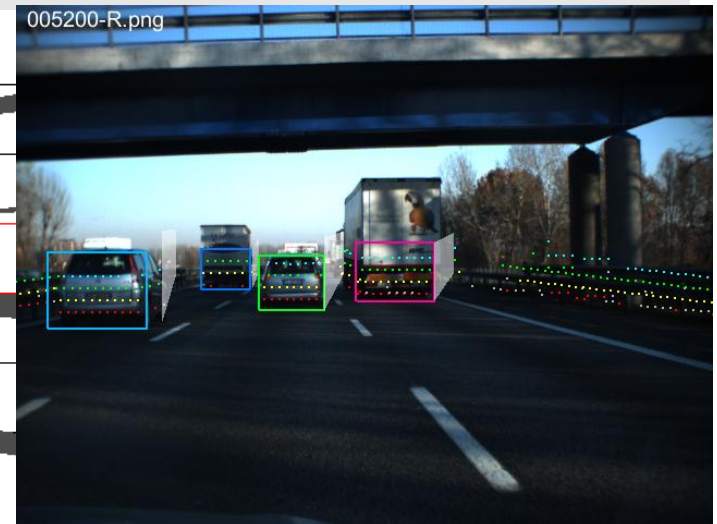
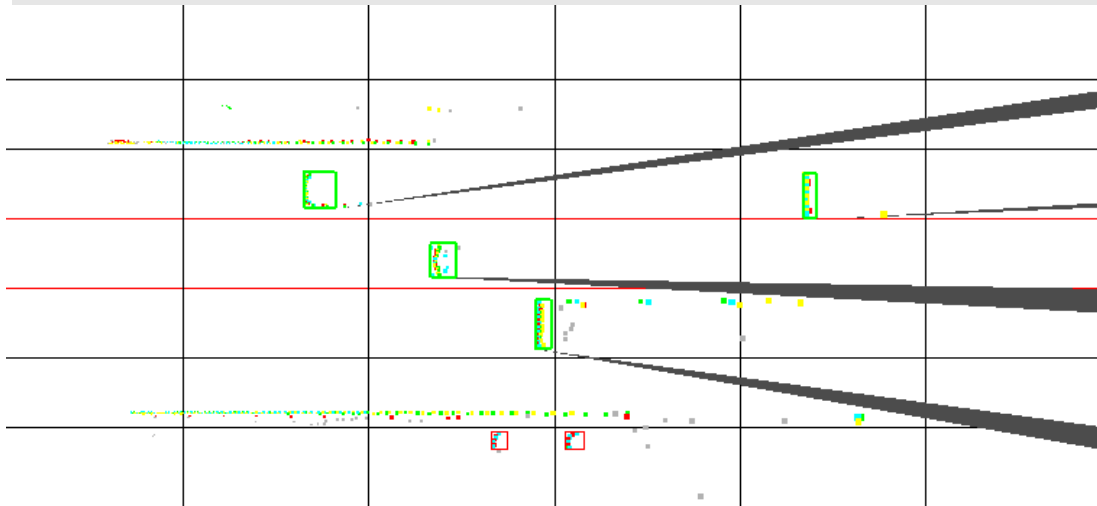
# Quantitative evaluation: Dataset and annotation

- Acquired in December 2011 in cooperation with VisLab, University of Parma, Italy
- 28 clips for a total of ~27 minutes
- Two 1024x768 color cameras, IBEO 4-layer laser-scanner, ego-trajectory
- Idea: Use laser-scanner data to extract automatically vehicles
- Project vehicles into the image to create an approximated Ground Truth (GT')

# Laser-scanner detections

Easy scenario:

- Extract surfaces perpendicular to the driving direction, discard static objects
- Project into the image using fixed calibration parameters and a flat-ground assumption



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# Features of GT'

- Consistent ID available
- 3D position available
- Object width estimated over full time of observation
- Car – Truck classification based on width

# Limits of GT'

- No motorbike
- Unreliable beyond 60-70 meters ( < 3 laser reflections)
- Imprecise target side boundaries (quantization and noise)
- No vehicle length (although possible)
- No vehicle height (arbitrarily set)
- Static calibration insufficient for projection (oscillation and non-flat ground)

# Oscillation: best pitch matching



Vision algorithm

GT' pitch correction

GT' fixed calibration

# Match GT' $\leftrightarrow$ Algorithm results

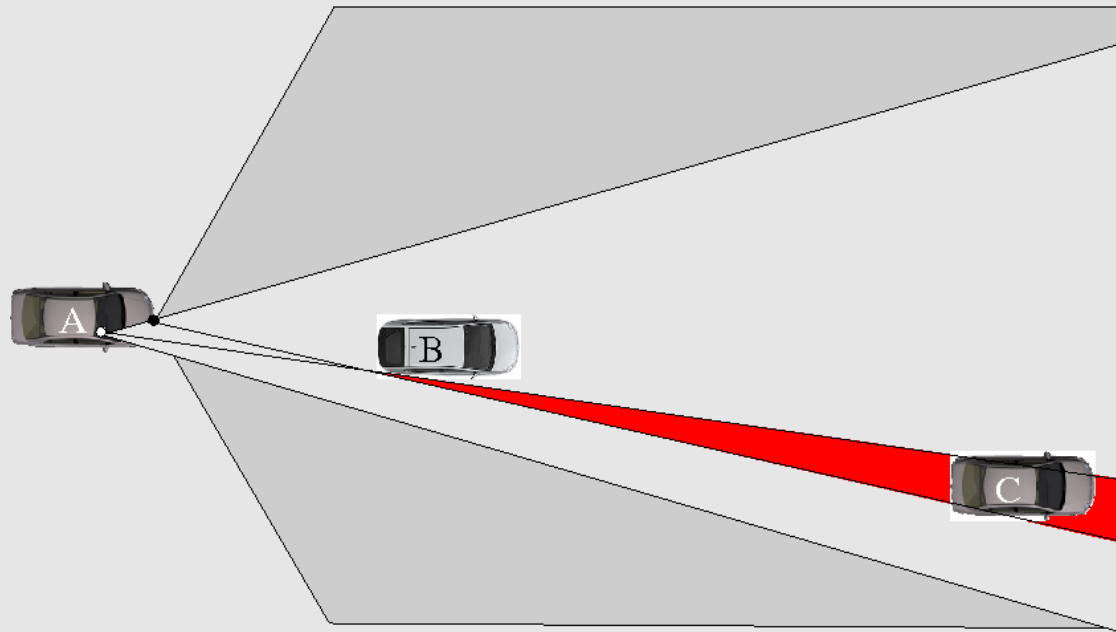
- Given the mentioned limitations, we introduce a custom overlap measurement

$$O = O_w^2 \cdot \underbrace{O_x \cdot \sqrt{O_y}}_{\substack{\text{AREA} \\ \text{TERM}} \quad \substack{\text{POSITION} \\ \text{TERM}}} \quad (\text{Overlap score})$$

$$O_w = \frac{\min(w'_G, w_S)}{\max(w'_G, w_S)}$$

$$O_x = \frac{\|\cap([x_{0G}, x_{1G}], [x_{0S}, x_{1S}])\|}{\min(w_G, w_S)}$$
$$O_y = \frac{\|\cap([y_{0G}, y_{1G}], [y_{0S}, y_{1S}])\|}{\min(h_G, h_S)}$$

# Different sensor positions



- A correct detection can be classified false positive
- An object not visible in the image can be classified false negative

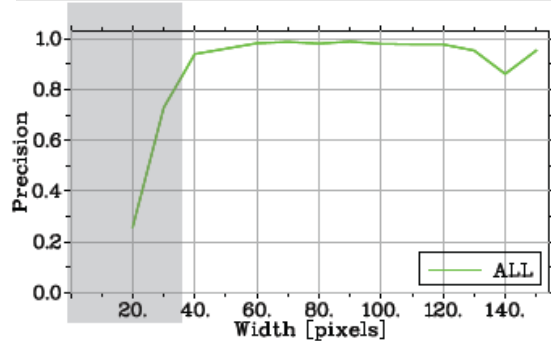
# Different sensor positions



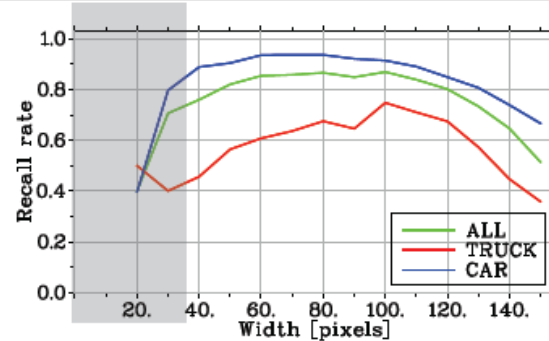
- The vehicle marked in yellow is not considered in the statistics

# Quantitative evaluation

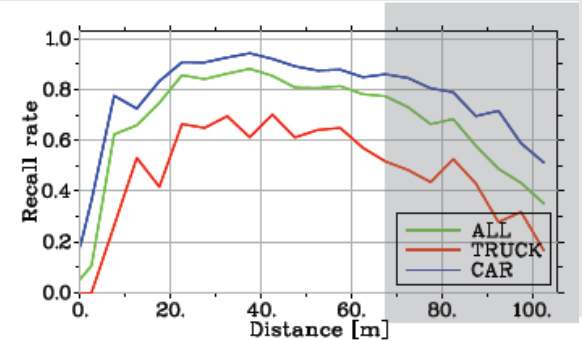
Daylight:



(a) Precision in function of width



(b) Recall rate in function of width

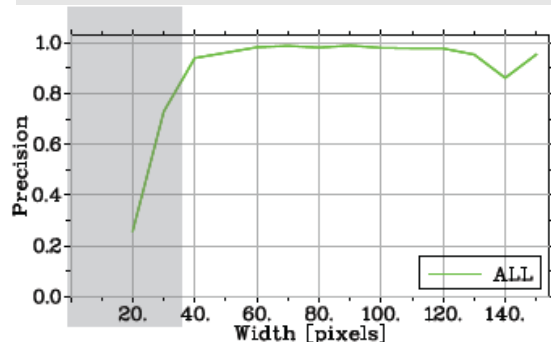


(c) Recall rate in function of distance

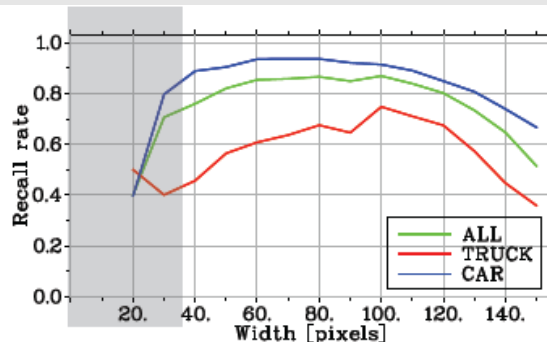
- Very few false positives
- Delay of detection reduces “recall rate”
- Poor results for trucks
- Statistics beyond 70 meters not significant

# Quantitative evaluation

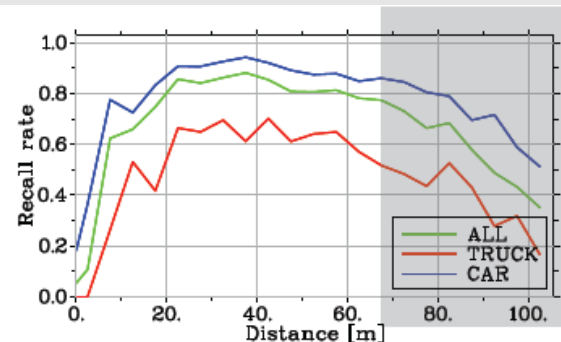
## Daylight:



(a) Precision in function of width

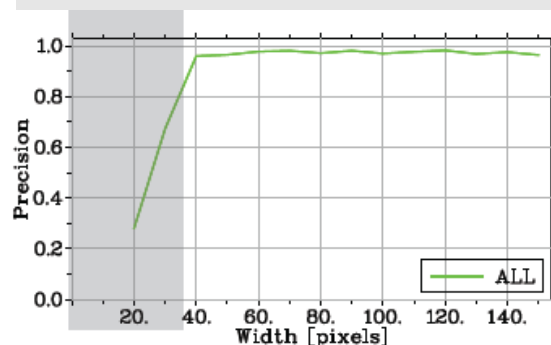


(b) Recall rate in function of width

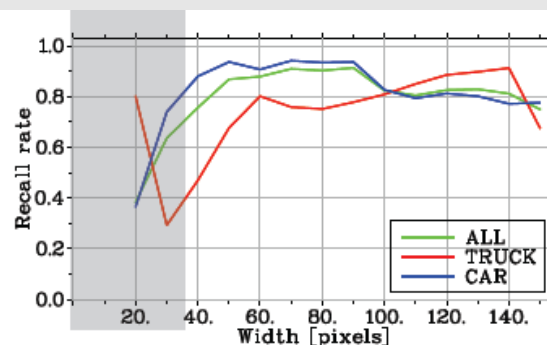


(c) Recall rate in function of distance

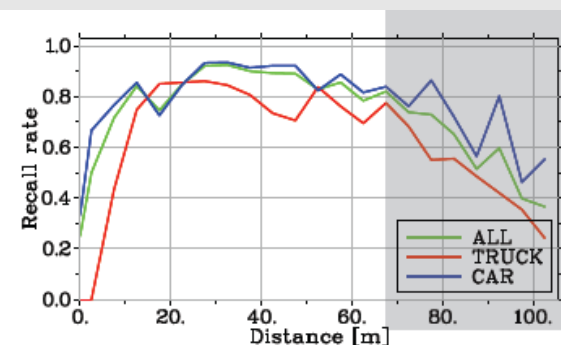
## Sunset:



(a) Precision in function of width



(b) Recall rate in function of width



(c) Recall rate in function of distance



# Results



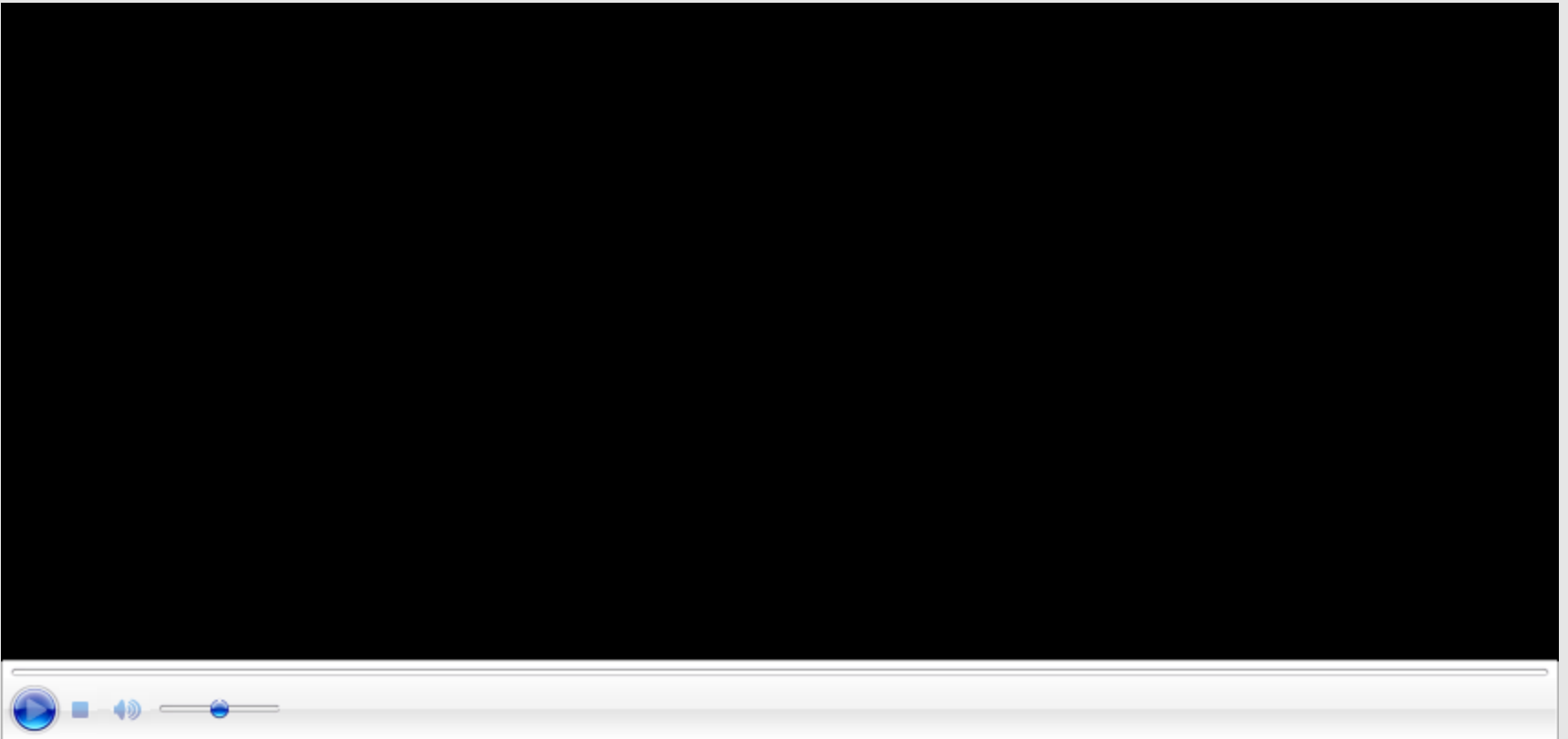
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# Conclusions

- Real-time reliable detection and tracking of cars
- Next steps: measure & reduce confirmation time  
focus on trucks & other classes  
different scenarios
- Dataset is made public
- Images available, ground truth + software Oct '12
- <http://cmp.felk.cvut.cz/data/motorway/>
- ... or google: “motorway dataset”

# Thanks!



<http://cmp.felk.cvut.cz/data/motorway/>

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